

Reconstructing Primordial non-Gaussianity

Thomas Flöss (University of Groningen) - Sesto Workshop - 04/07/2024

Based on...

- 2206.10458 TF, Matteo Biagetti & Daan Meerburg
- 2305.07018 TF & Daan Meerburg
- 24xx.xxxxx Jelte Bottema, TF & Daan Meerburg

“How to optimally extract primordial non-Gaussianity from large-scale structure?”

What's wrong with the bispectrum?

- CMB is linear, LSS is highly non-linear
- Signal confusion (secondary non-Gaussianity)
- Mode coupling (non-Gaussian covariance)

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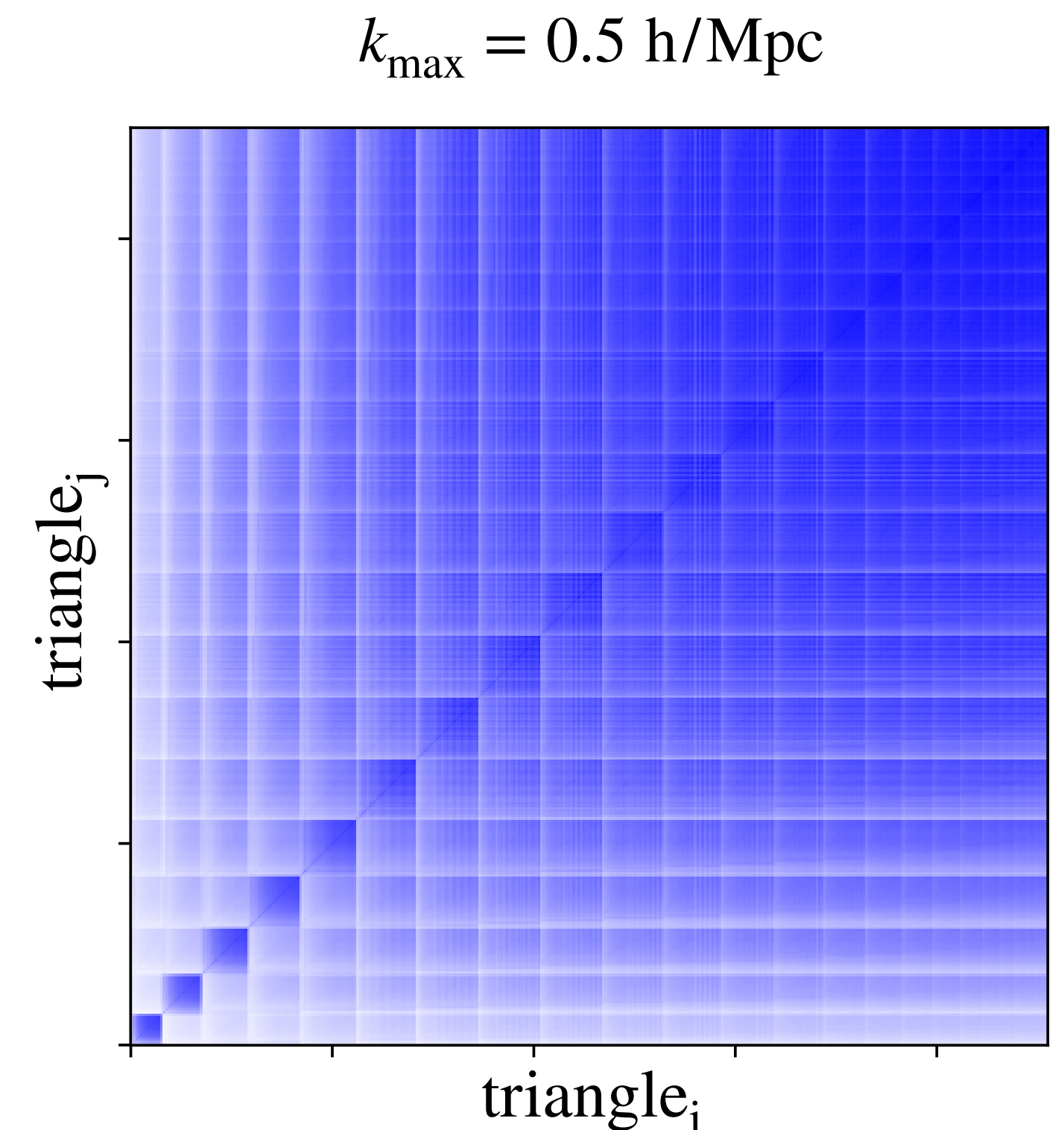


Figure: correlation matrix of non-linear matter bispectrum

What's wrong with the bispectrum?

- CMB is linear, LSS is highly non-linear
- Signal confusion (secondary non-Gaussianity)
- Mode coupling (non-Gaussian covariance)
- Constraints saturate
- Information moved to higher-order correlation functions

Biagetti++ 2021, Coulton++ 2022, Goldstein++ 2022, TF++ 2022

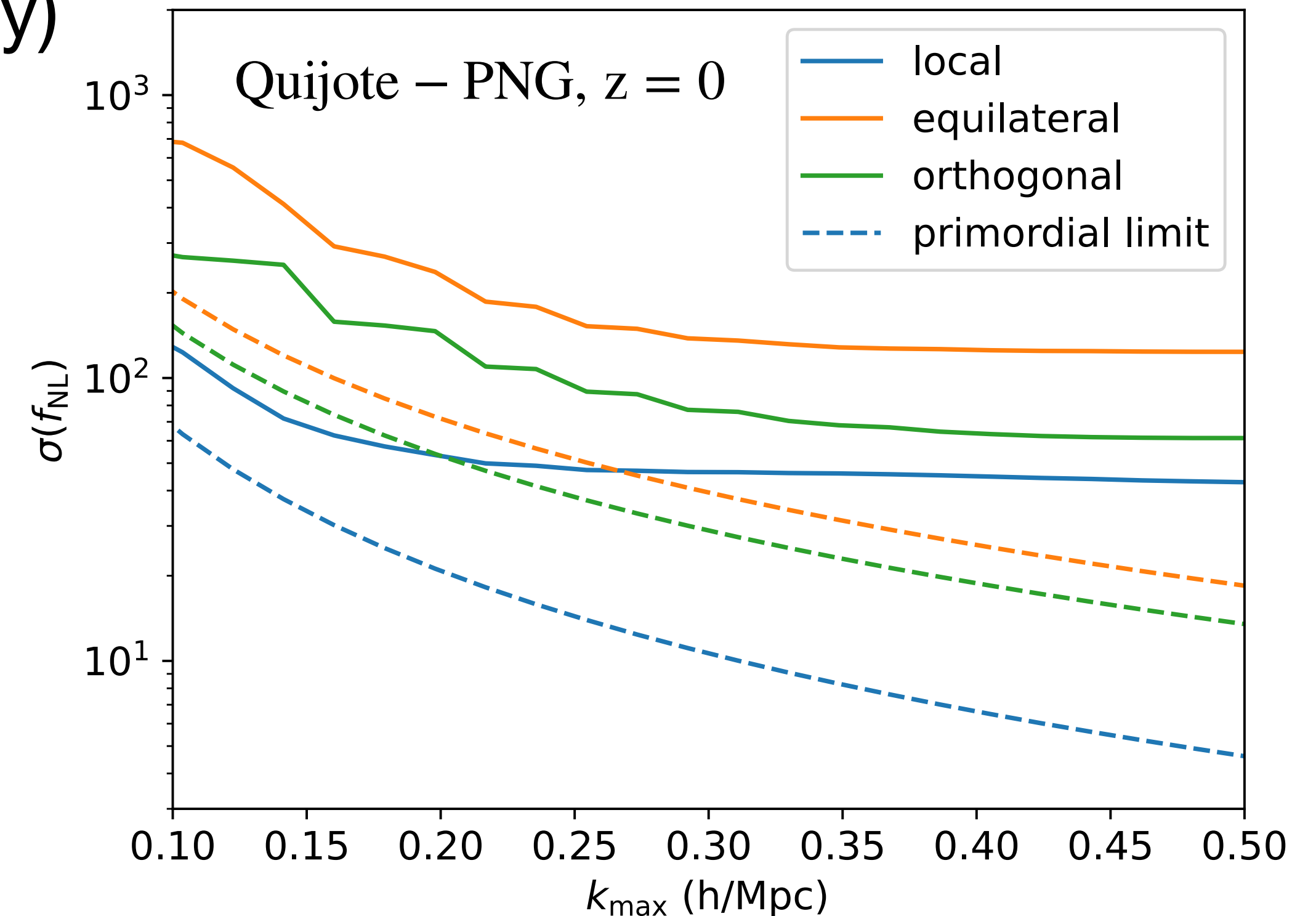


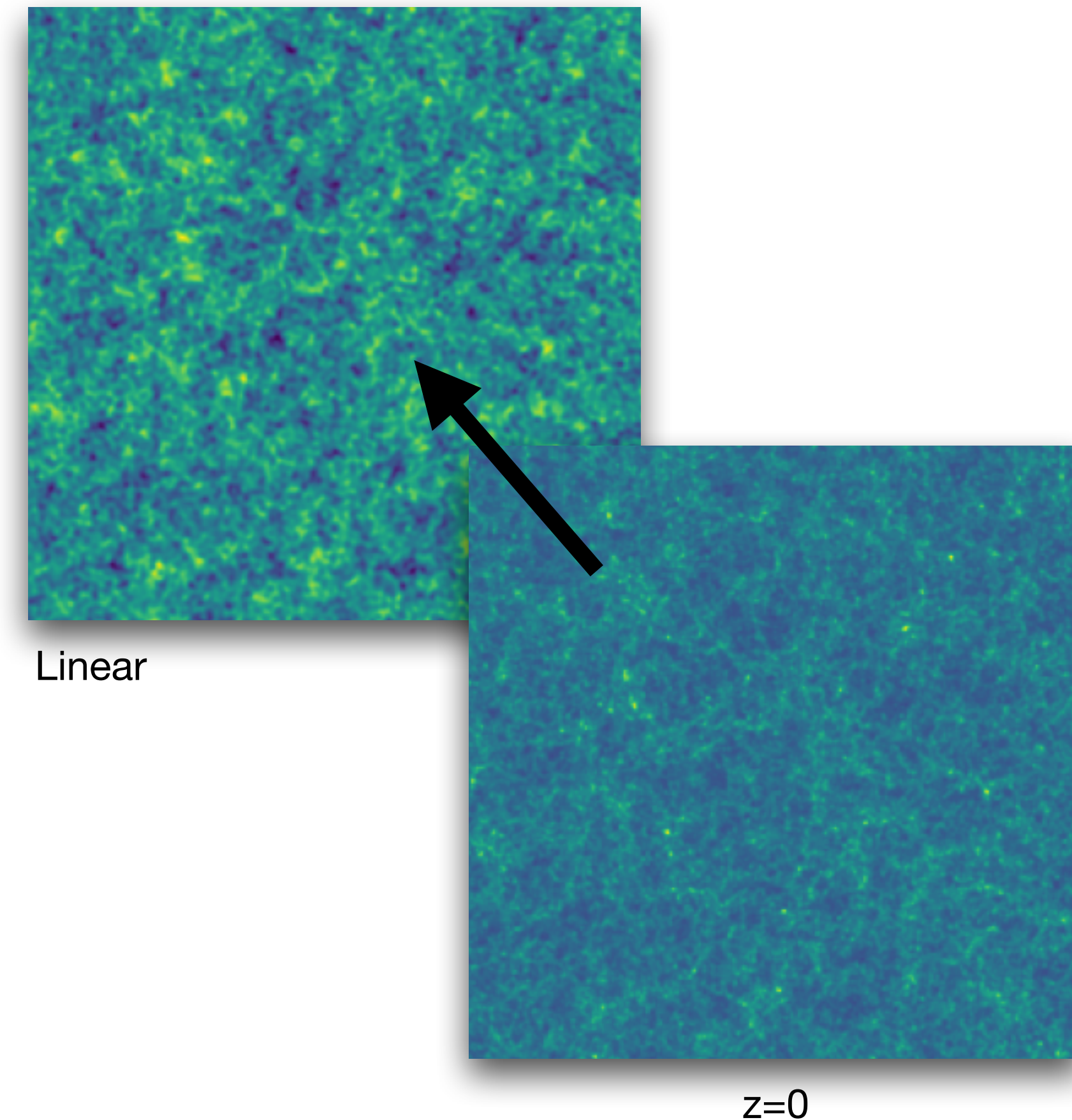
Figure: Fisher forecast on f_{NL} from non-linear matter bispectrum

What now?

- Scale dependent bias helps local pnG, but not equilateral
- Higher-order correlations: expensive, inefficient
- Field contains all the information: how to extract it?

Reconstructing the linear density field

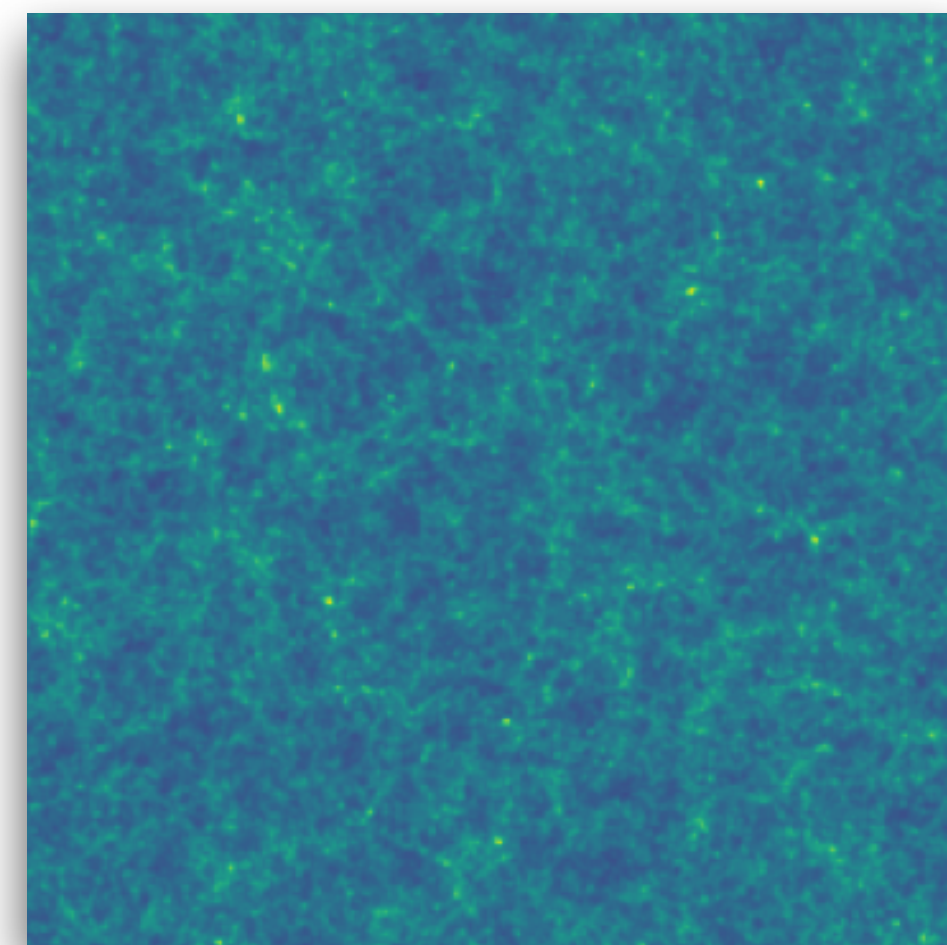
- Linear matter bispectrum contains all information on $p_n G$
- Reconstruction decouples modes
- Moves information back to the bispectrum
- Constrain cosmology from the reconstructed field



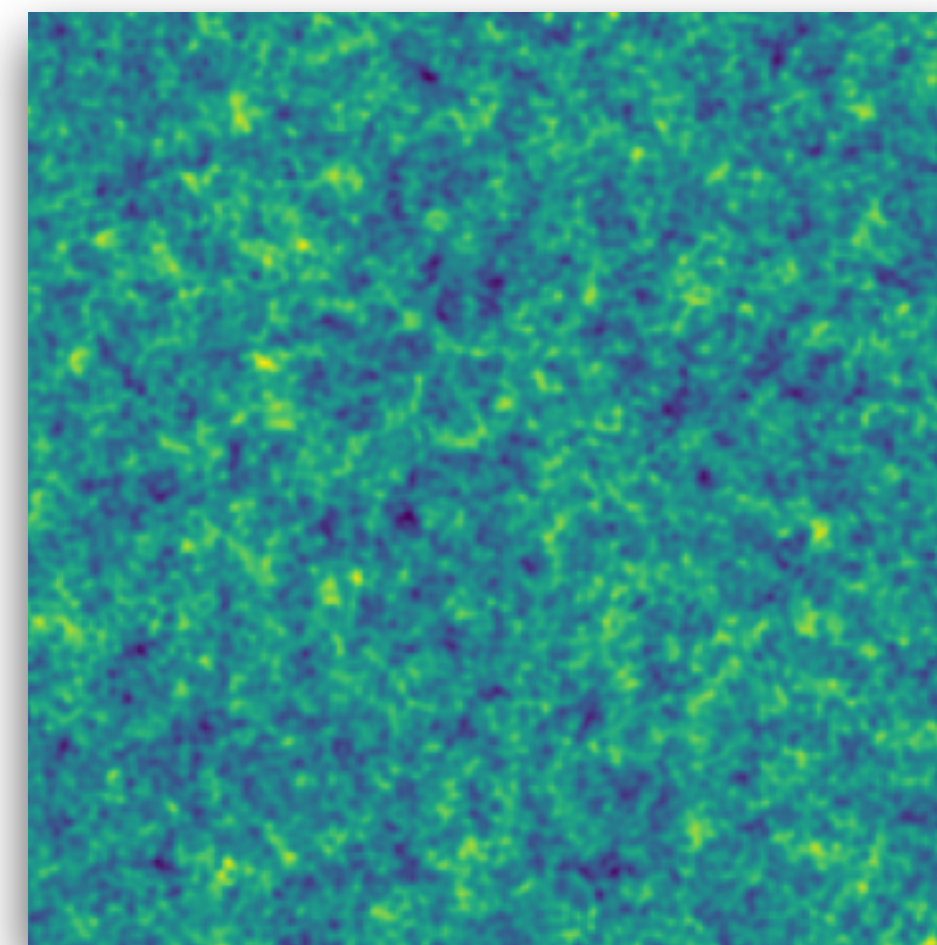
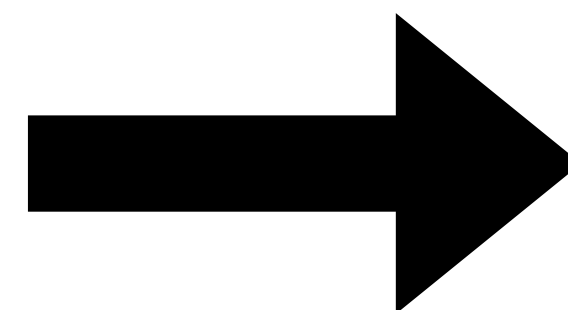
Neural reconstruction

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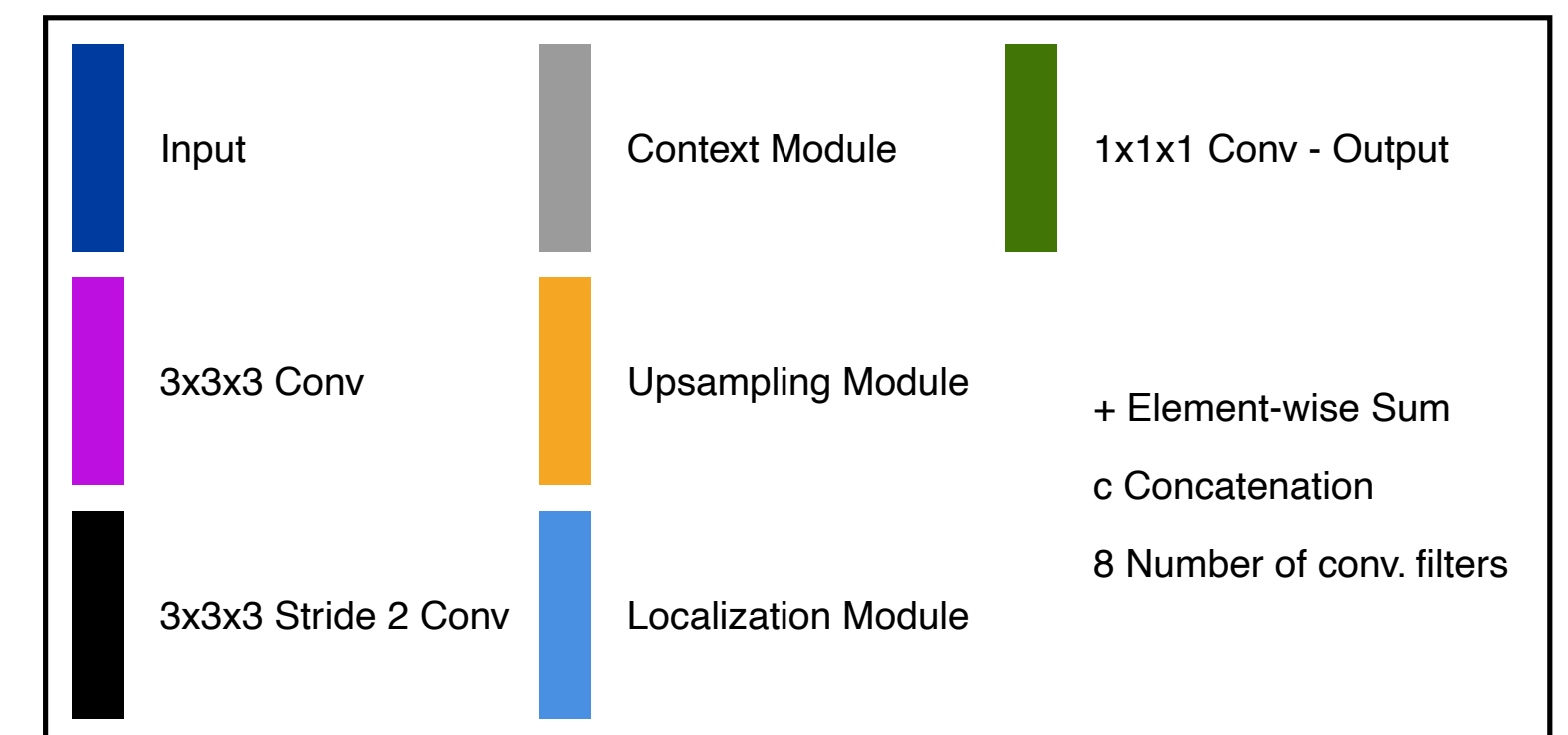
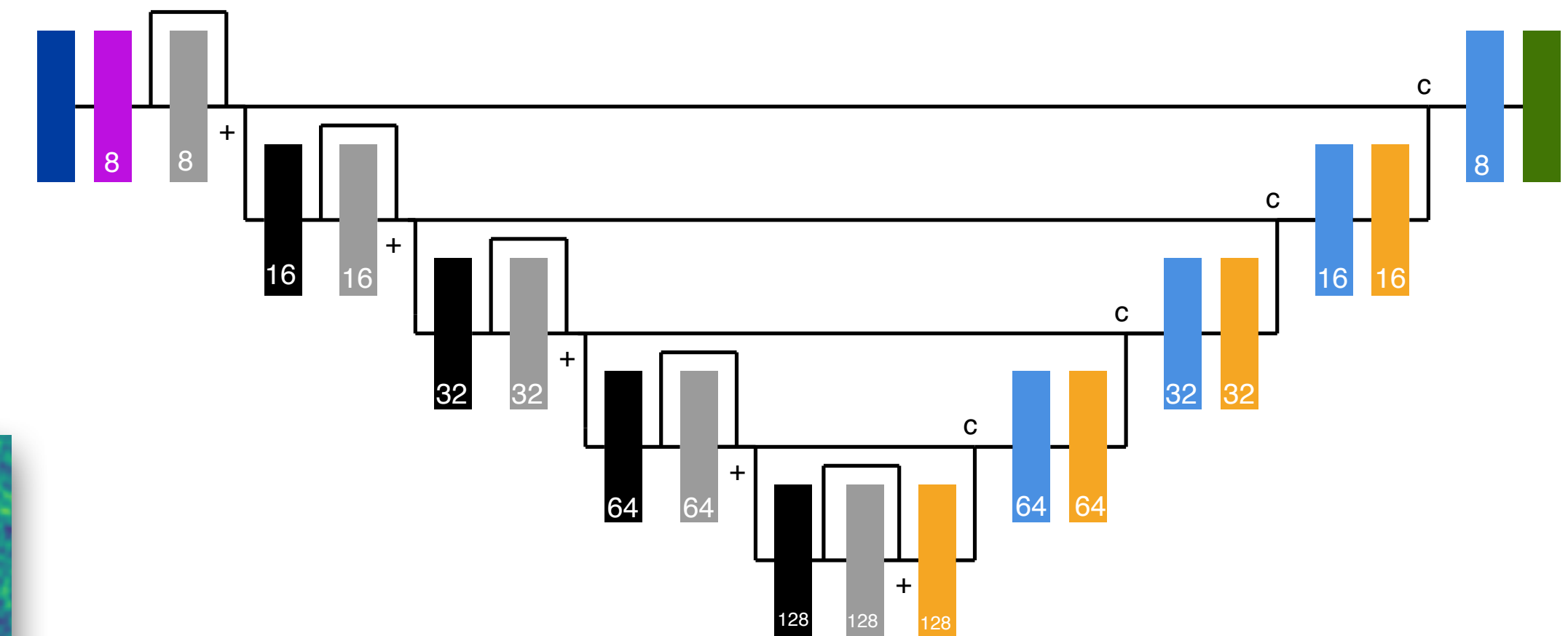
- Image type data: Convolutional Neural Network
- U-Net: effective at different length scales
- Good for many reconstruction problems



z=0 matter density



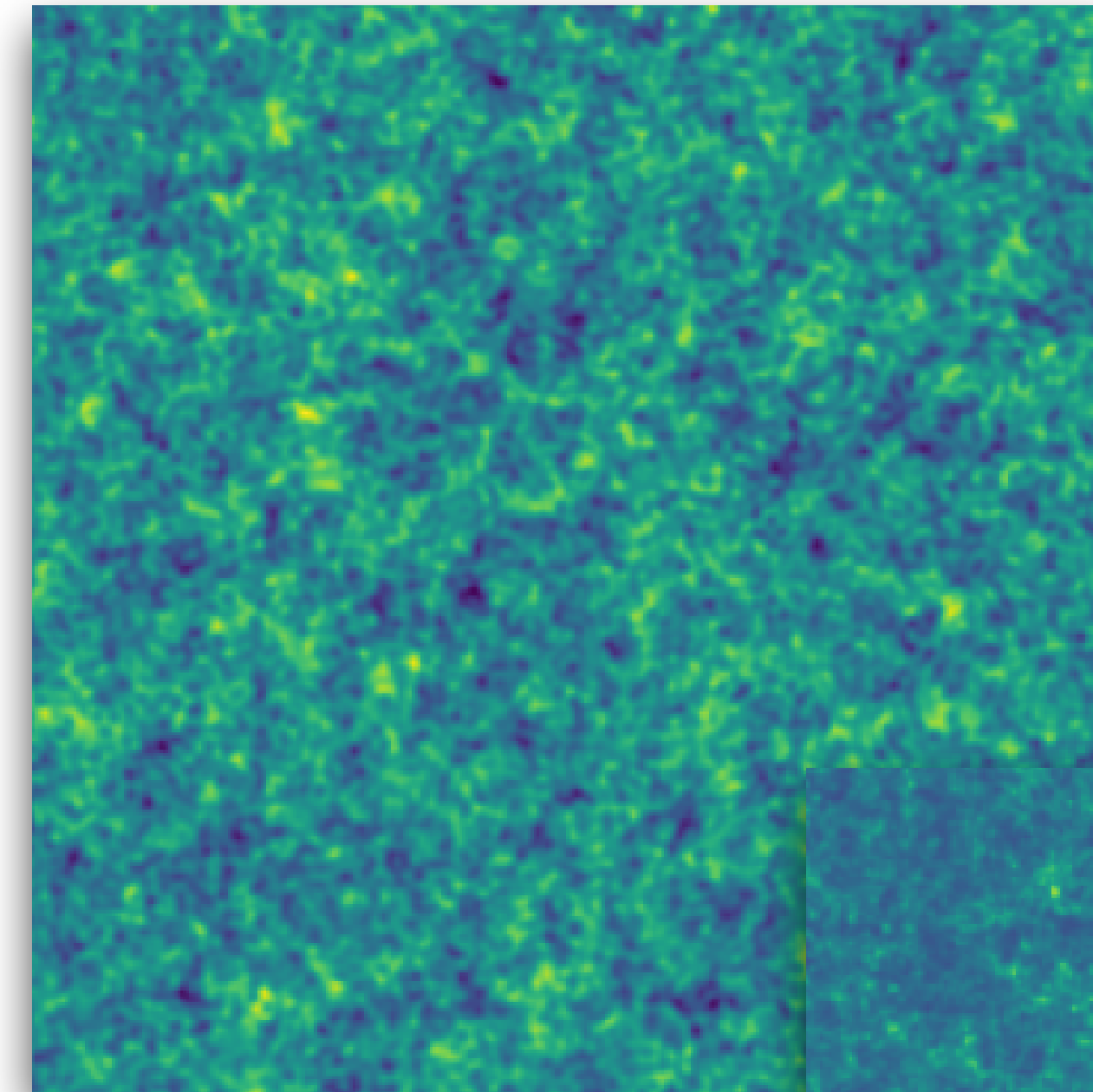
Linear matter density



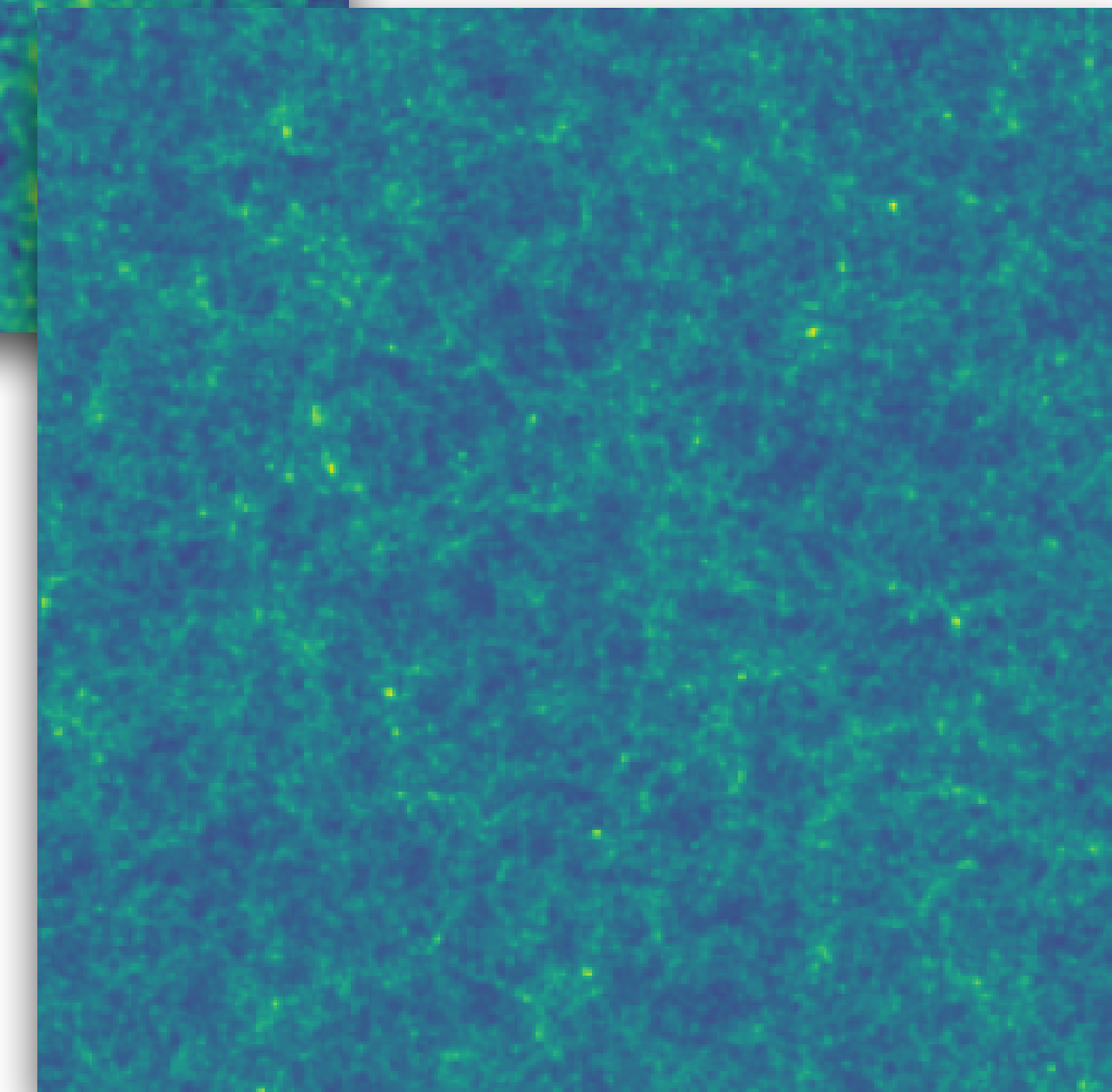
Training

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- 48 Quijote N-body $z=0$ & $z=127$ density field (256^3) pairs @ fiducial cosmology
- $k_{\max} = 0.8 \text{ h/Mpc}$
- Loss: Pixel MSE
- ~ 4 hours of training (on 4xA100)



$z=127$

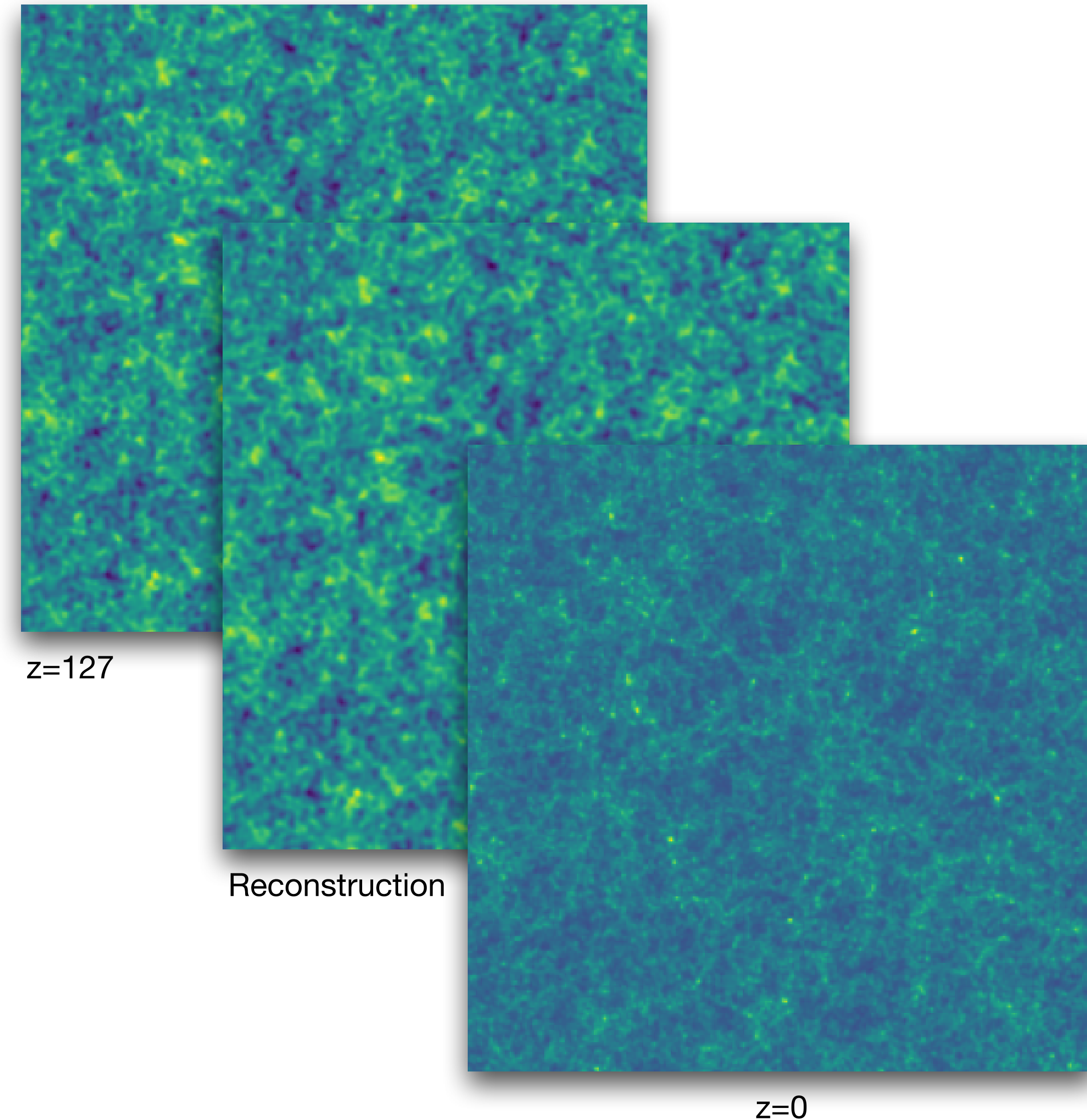


$z=0$

Training

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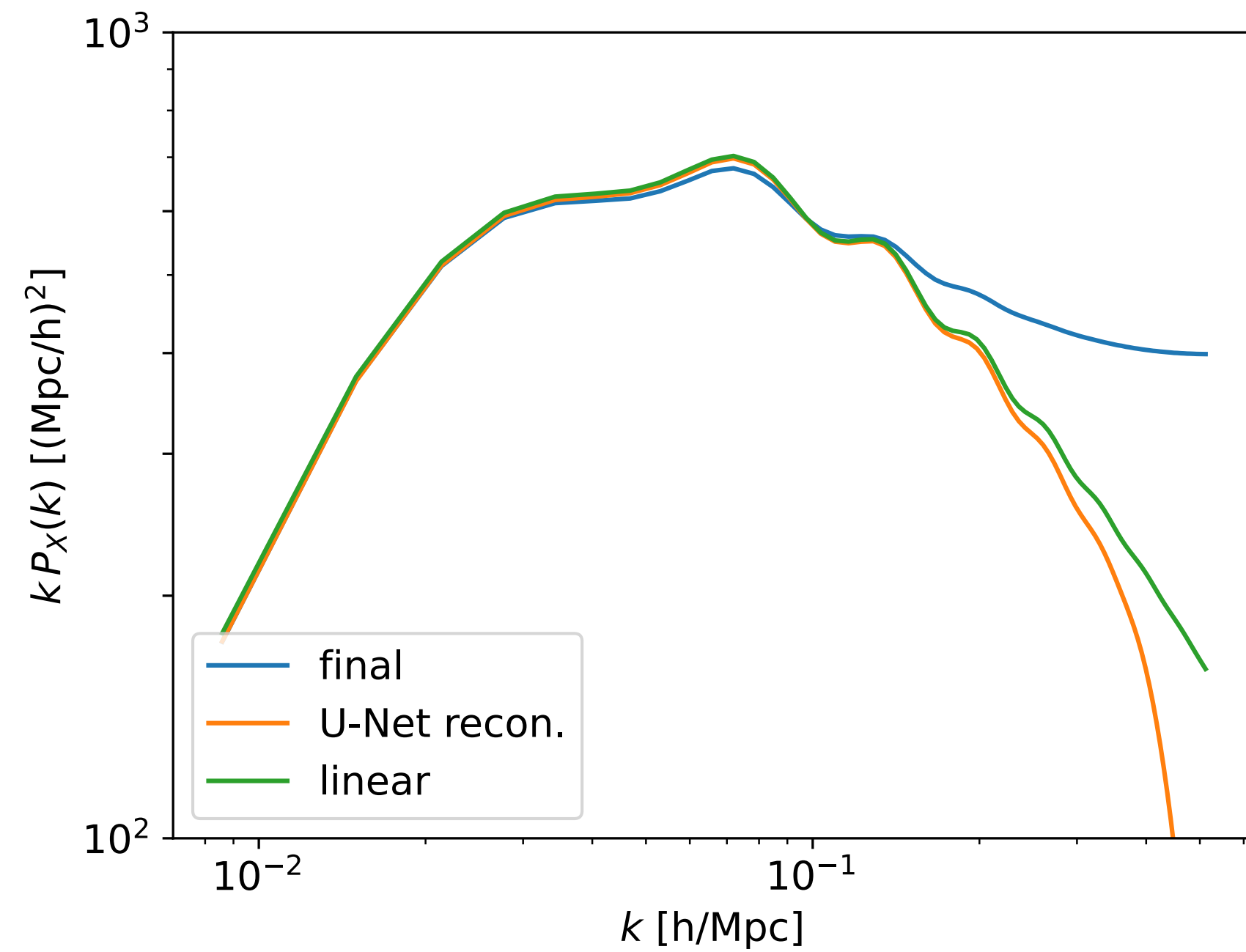
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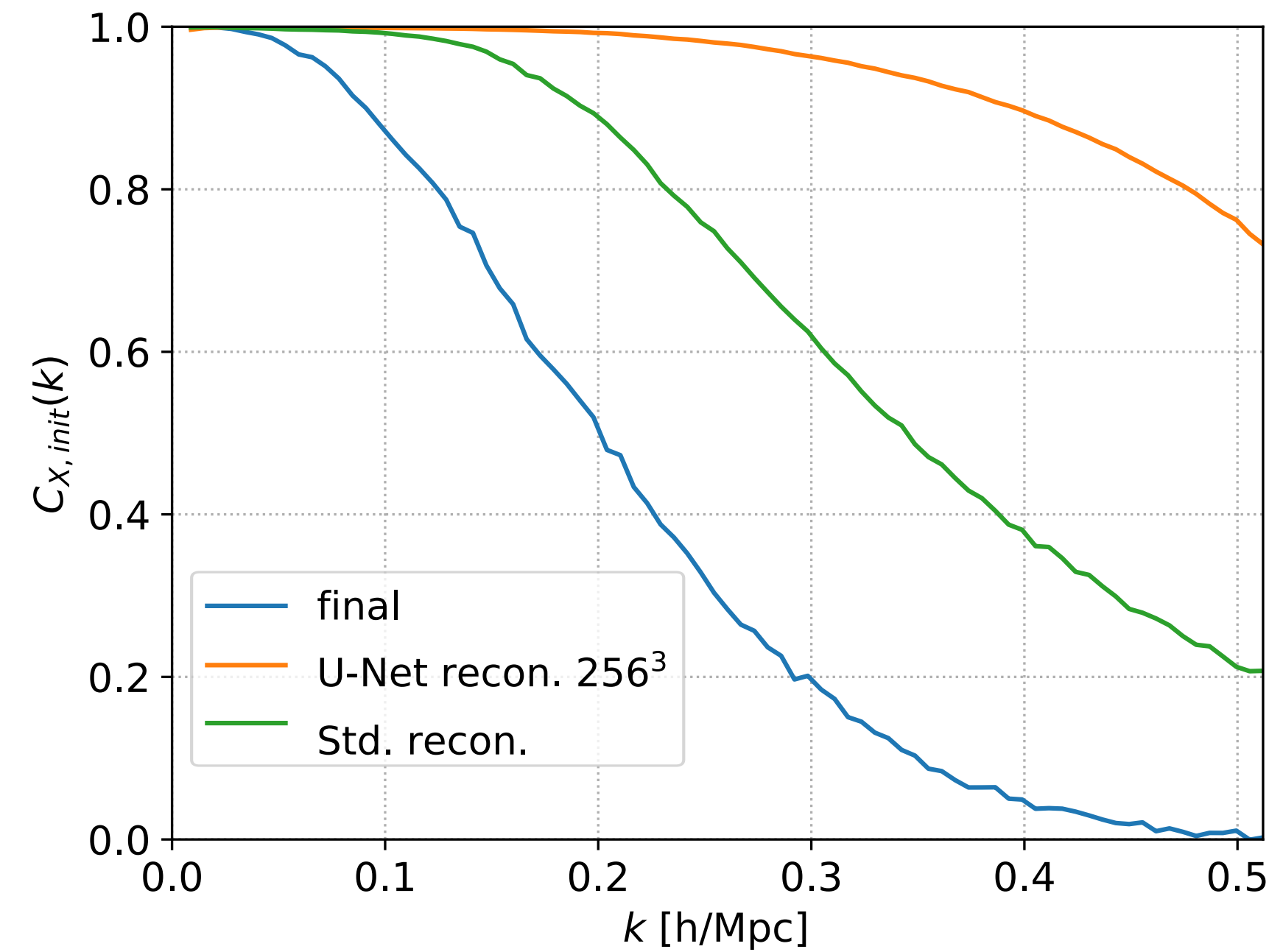
Reconstruction quality

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Auto power spectrum



Cross-correlation



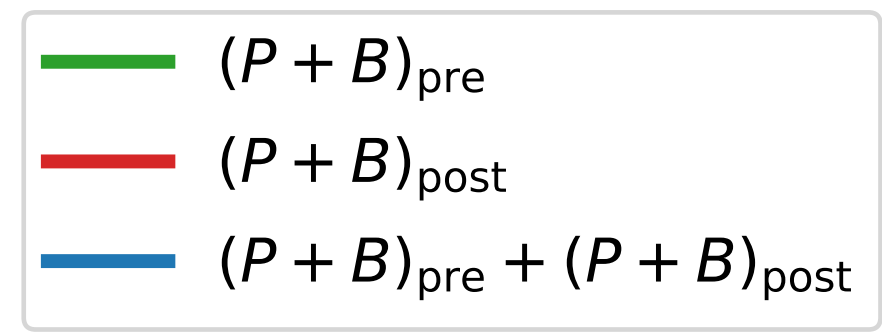
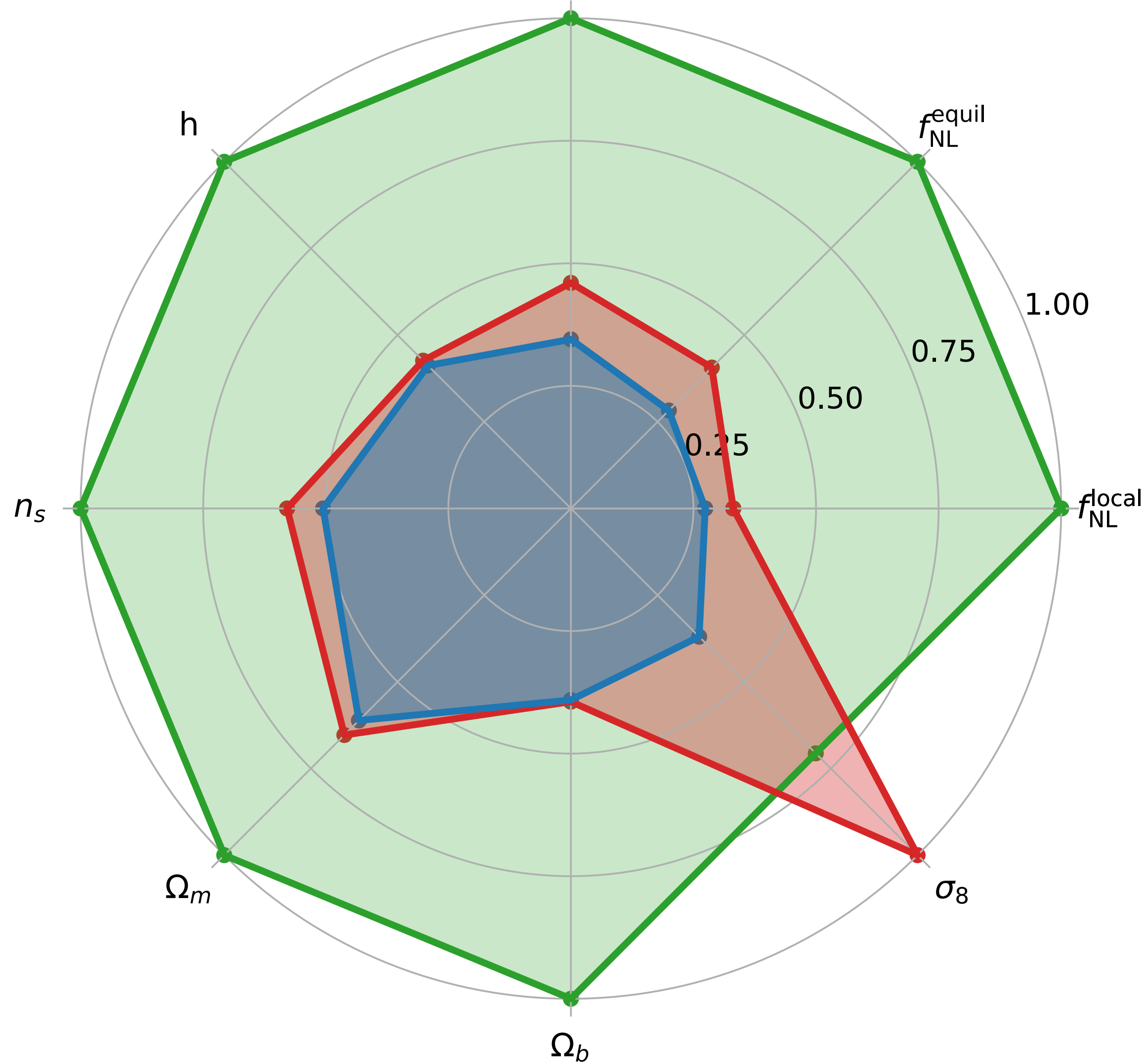
Information content of P+B

$$F_{ab} = \frac{\partial \bar{D}}{\partial \theta_a} \cdot (C^{-1}) \cdot \frac{\partial \bar{D}}{\partial \theta_b} \quad \sigma_a = \sqrt{(F^{-1})_{aa}}$$

- $D = \{P_{\text{pre}}(k), B_{\text{pre}}(k), P_{\text{post}}(k), B_{\text{post}}(k)\}$ up to $k = 0.52 \text{ h/Mpc}$
- $\theta_a = \{f_{\text{NL}}^{\text{loc}}, f_{\text{NL}}^{\text{eq}}, f_{\text{NL}}^{\text{orth}}, h, n_s, \Omega_m, \Omega_b, \sigma_8\}$

Improving constraints

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| $f_{\text{NL}}^{\text{local}}$ | $f_{\text{NL}}^{\text{equil}}$ | $f_{\text{NL}}^{\text{orth}}$ | h | n_s | Ω_m | Ω_b | σ_8 |
|--------------------------------|--------------------------------|-------------------------------|------|-------|------------|------------|------------|
| 3.65 | 3.54 | 2.90 | 2.43 | 1.98 | 1.64 | 2.56 | 1.91 |

Relative improvement $\sigma_a^{\text{pre}} / \sigma_a^{\text{pre+post}}$

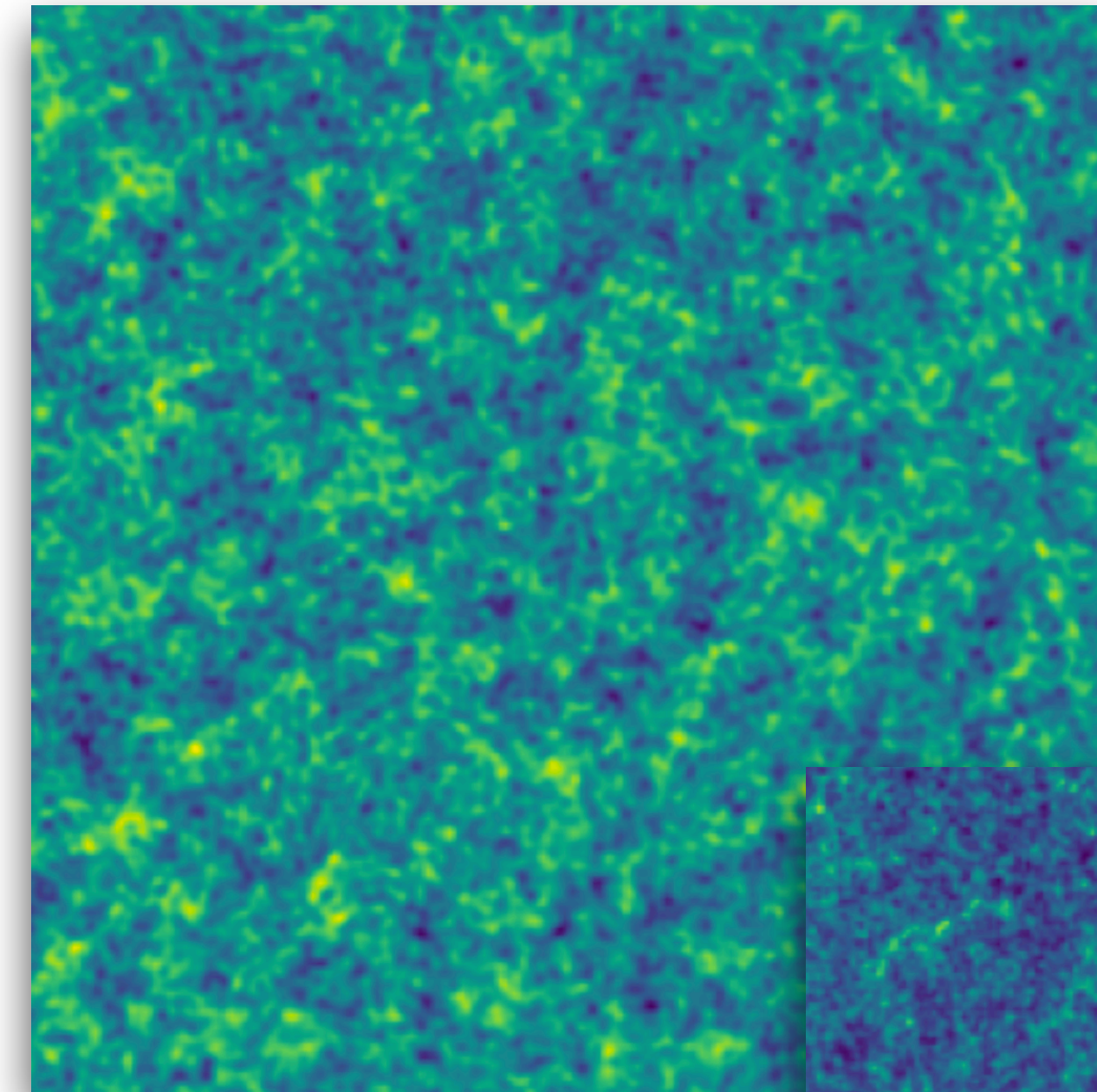
Halo field

Work to appear by Jelte Bottema, TF & Daan Meerburg

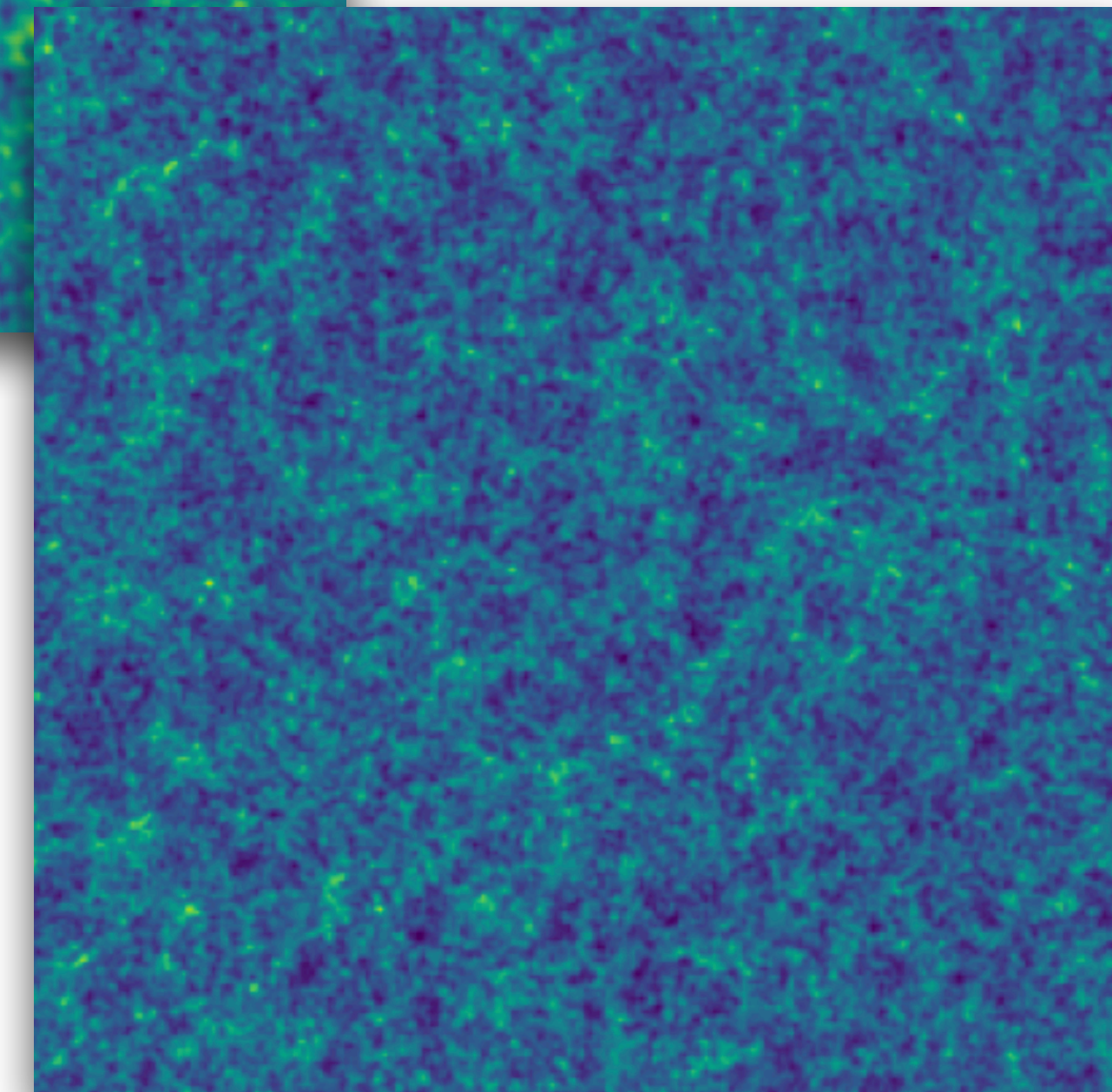
- Halo number density field + redshift-space distortions
- Shot-noise dominated
- Scale dependent bias for $f_{\text{NL}}^{\text{local}}$

Halo field: reconstruction

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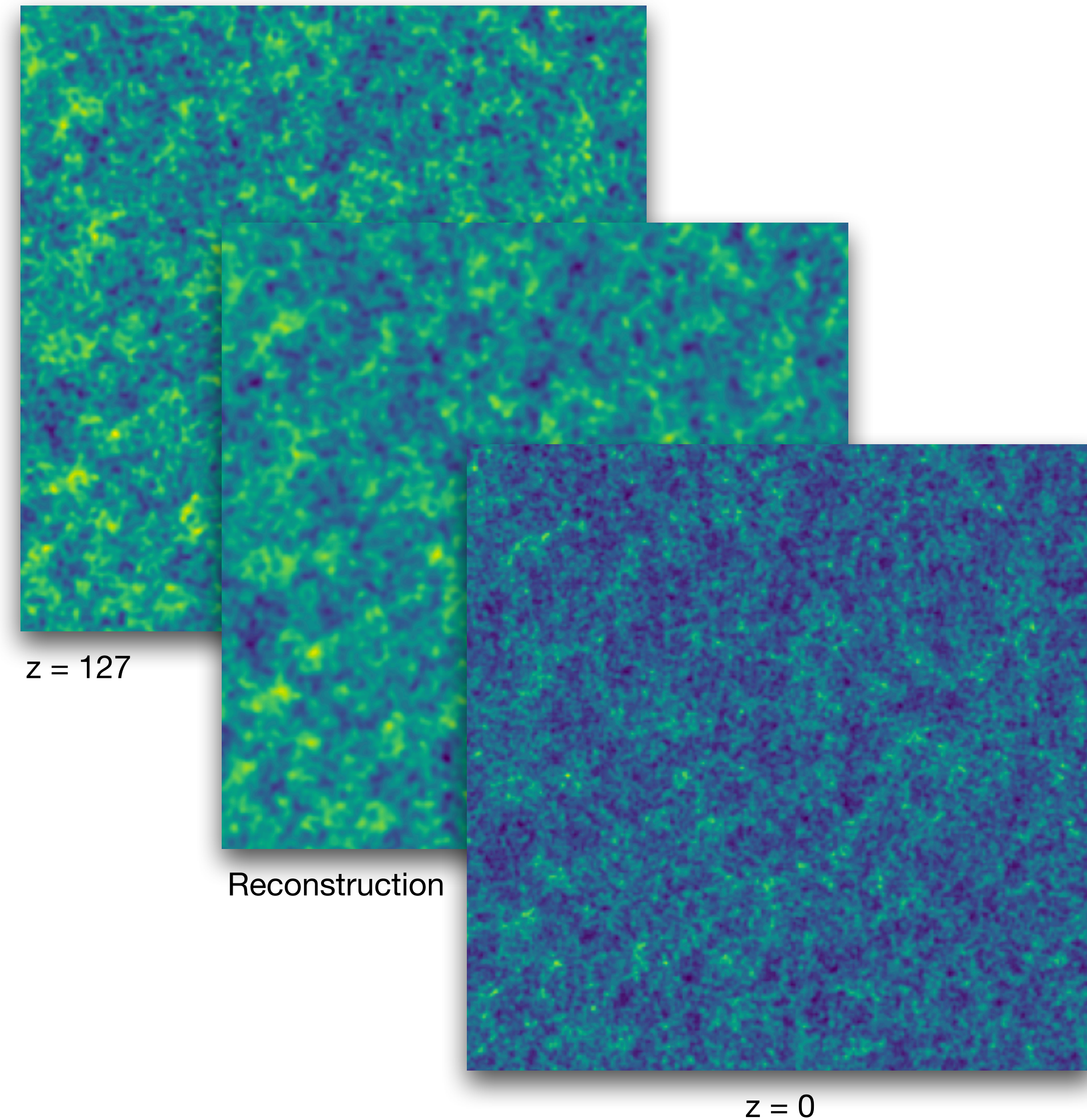
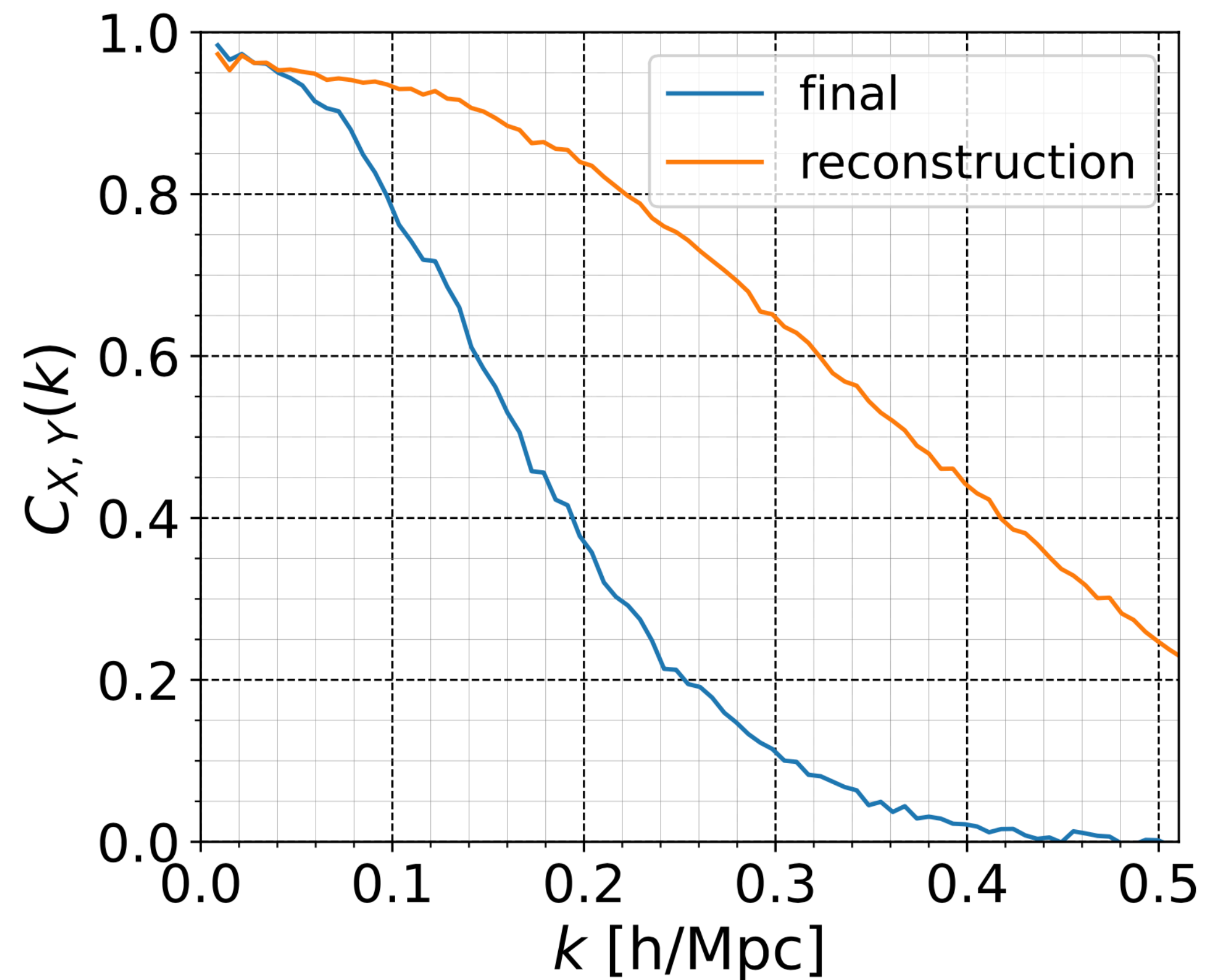
$z = 127$



$z = 0$

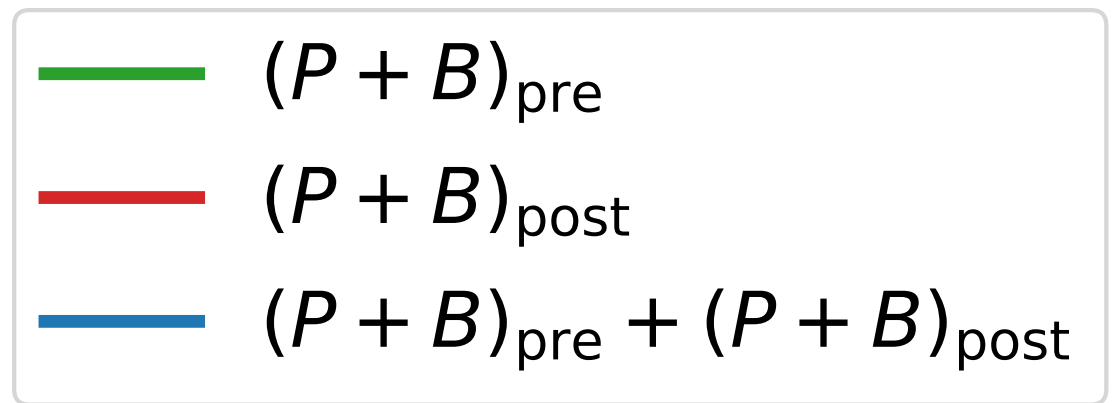
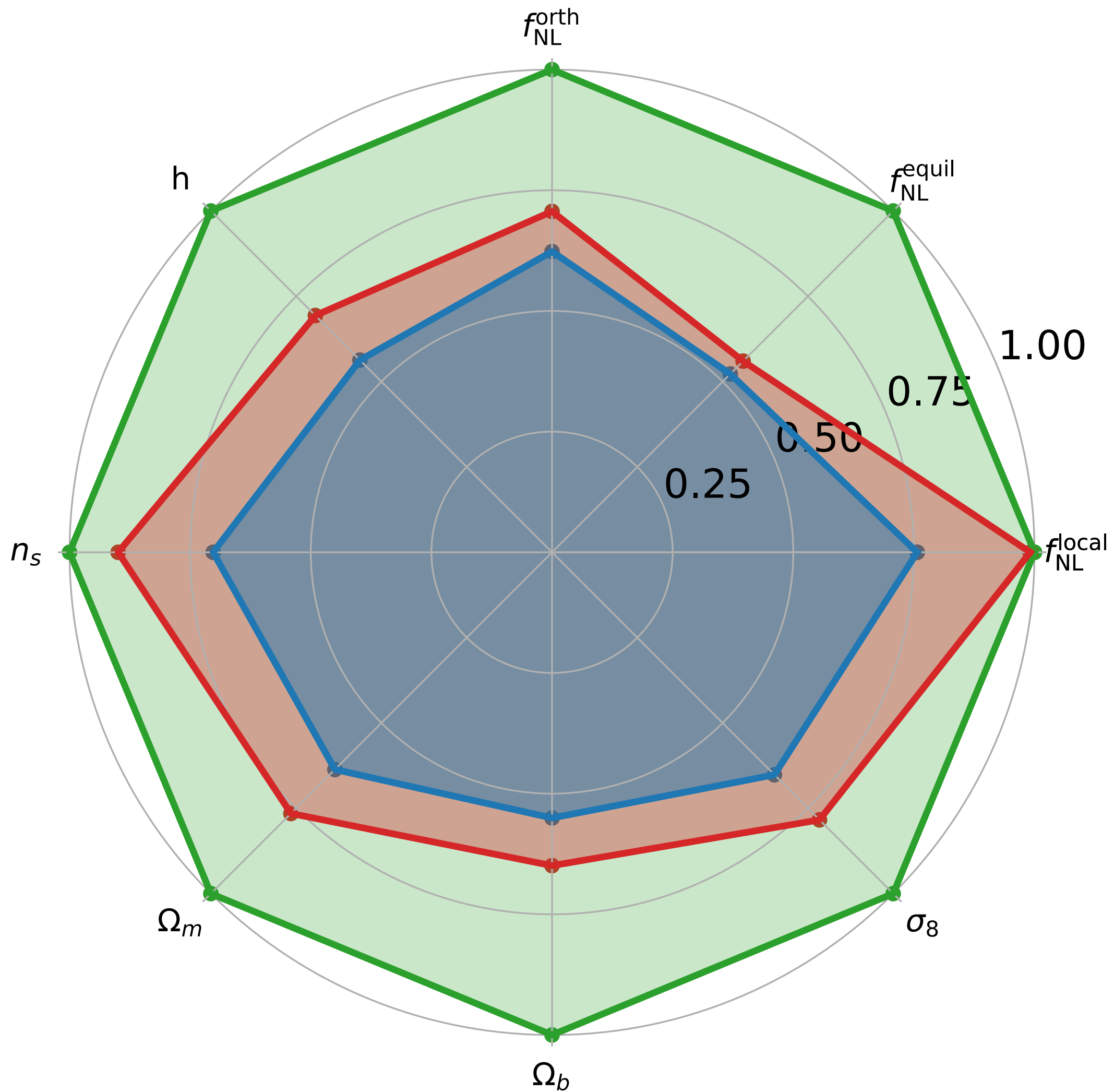
Halo field: reconstruction

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Halo field

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| f_{NL}^{local} | f_{NL}^{equil} | f_{NL}^{orth} | h | n_s | Ω_m | Ω_b | σ_8 |
|------------------|------------------|-----------------|------|-------|------------|------------|------------|
| 1.32 | 1.91 | 1.61 | 1.78 | 1.42 | 1.57 | 1.82 | 1.53 |

Conclusions & Outlook

- Bispectrum is not optimal for pnG from LSS
- Reconstruction improves information content of the bispectrum
- Improved constraints on cosmological parameters

Conclusions & Outlook

- Bispectrum is not optimal for pnG from LSS
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- Field level is the way to go
- Differentiable forward modelling
- Bayesian analysis



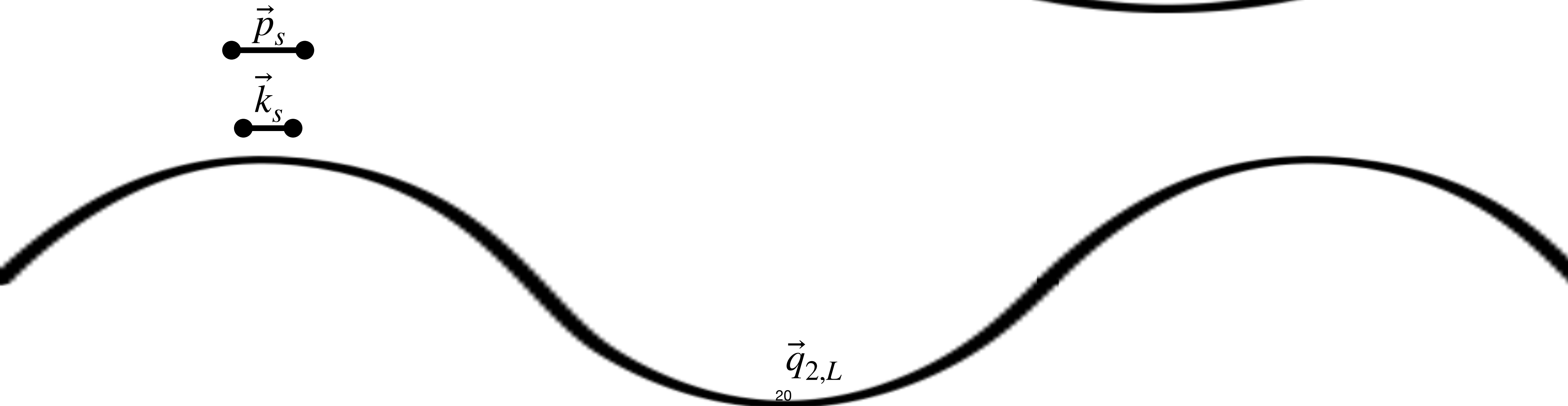
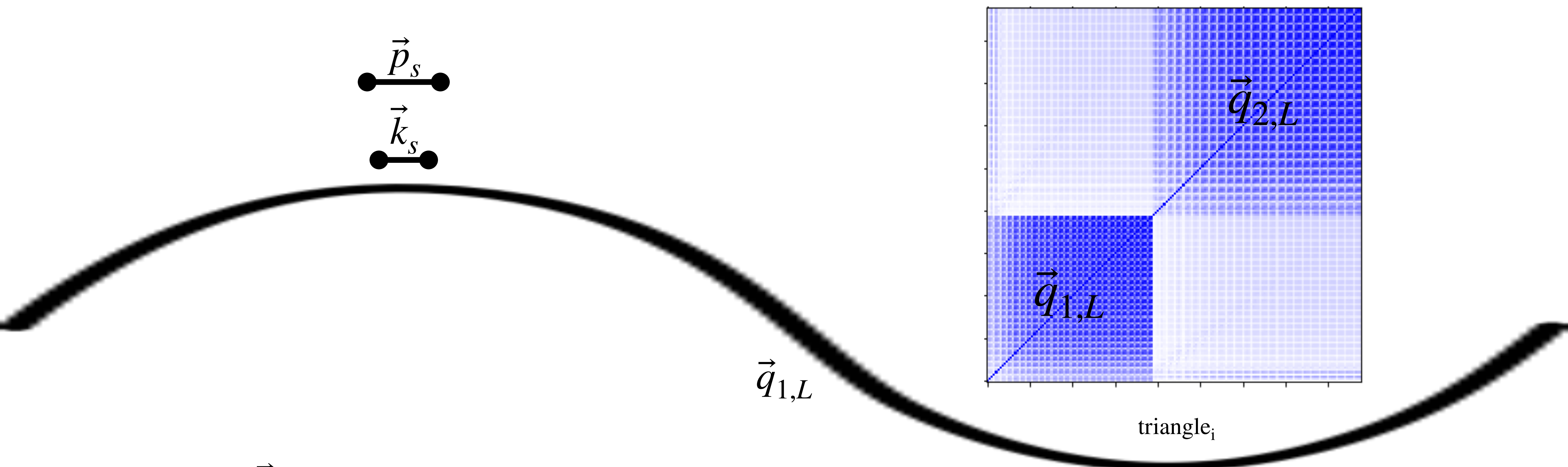
Thank you!

Questions?

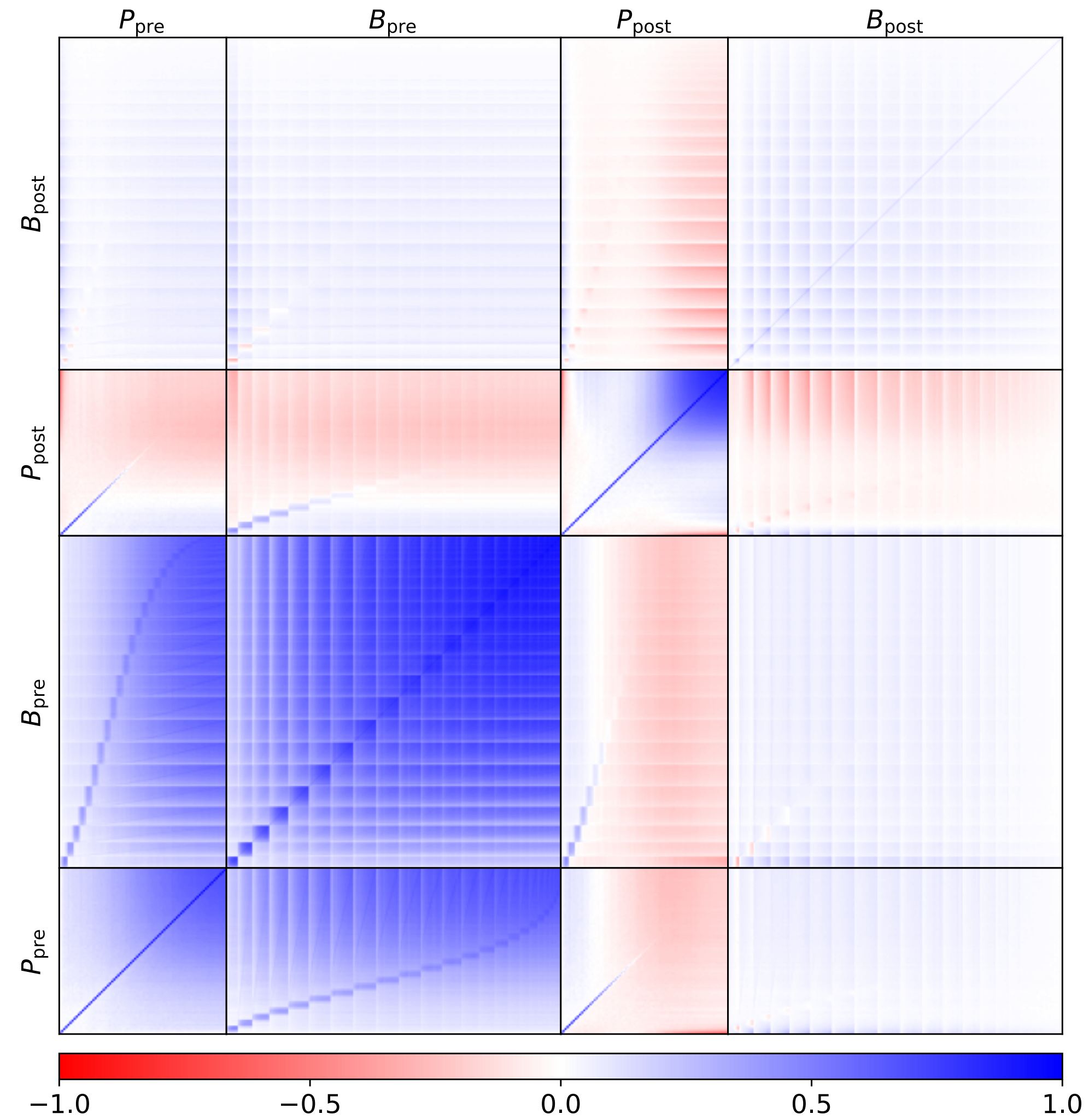
Useful codes for the community

- Fast(est?) FFT bispectrum estimator on GPU (jax): **BFast**
 - <https://github.com/tsfloss/BFast>
 - ~2300 triangles @ 256^3 grid in 0.5s
 - Differentiable soon
- **PolyBin3D** (Oliver Philcox & TF 2404.07249)
 - Unwindowed & local LOS power spectrum + bispectrum on CPU/GPU
 - <https://github.com/oliverphilcox/PolyBin3D>

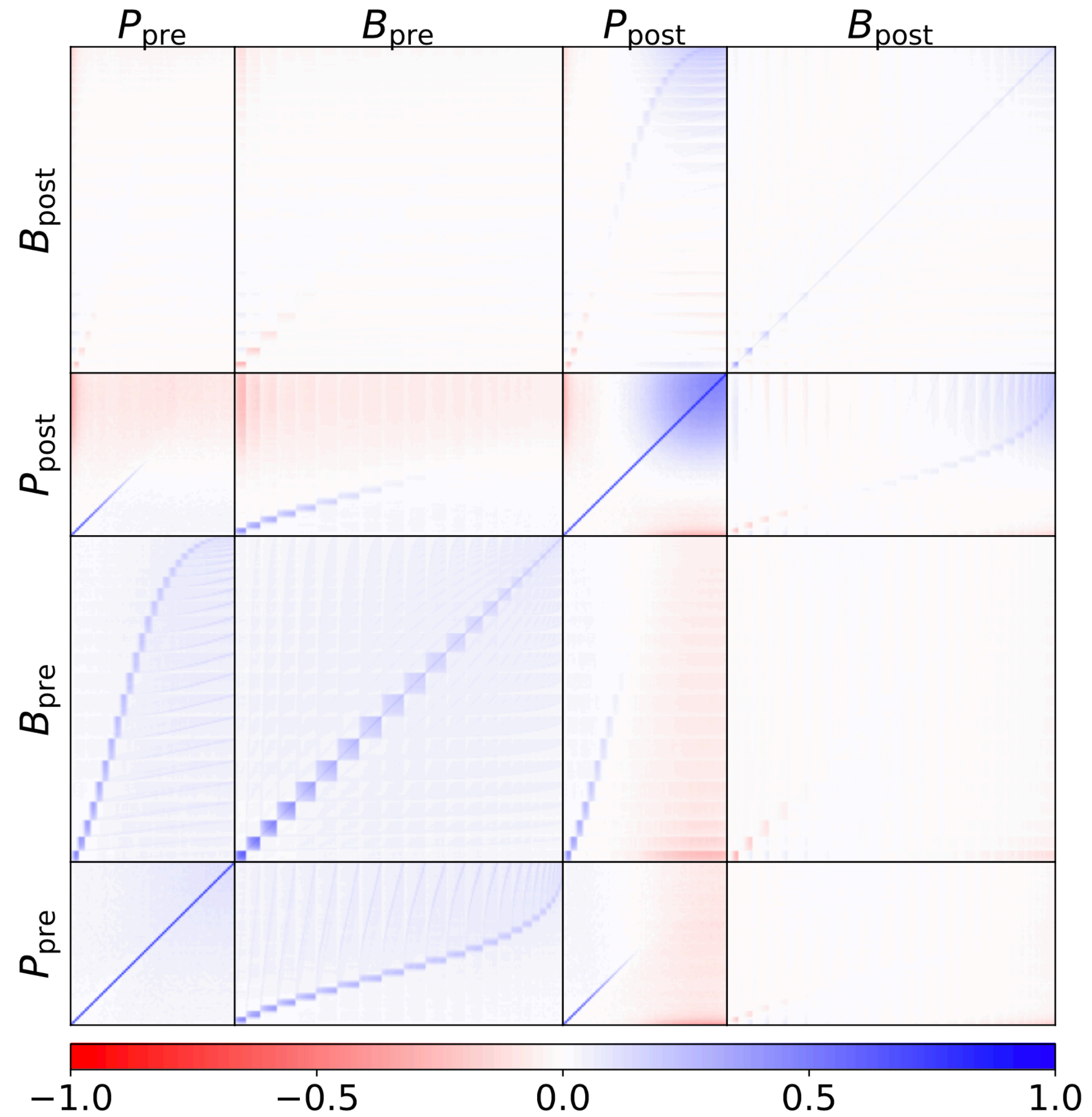
Backup Slides



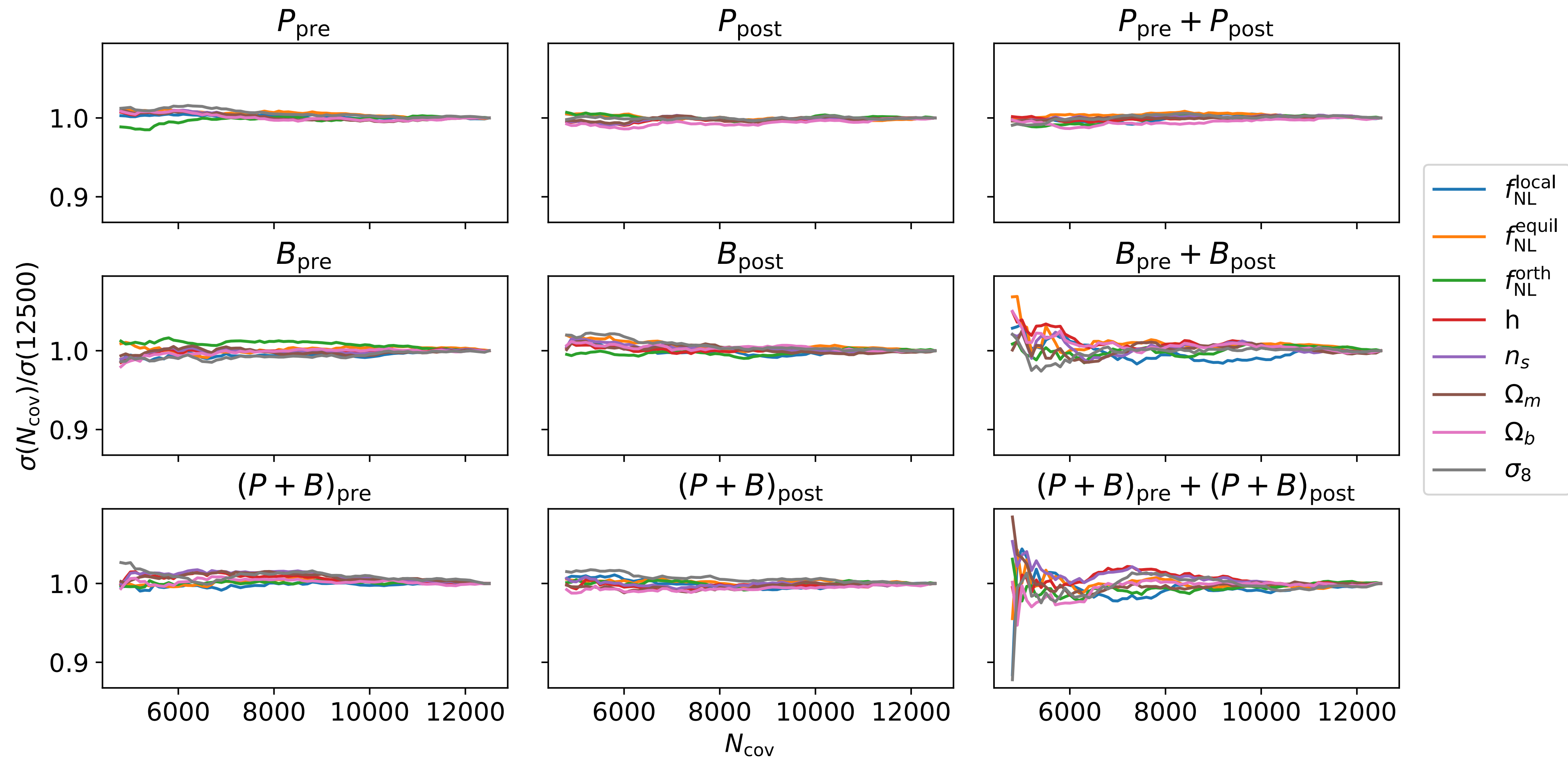
Reduced covariance (matter)



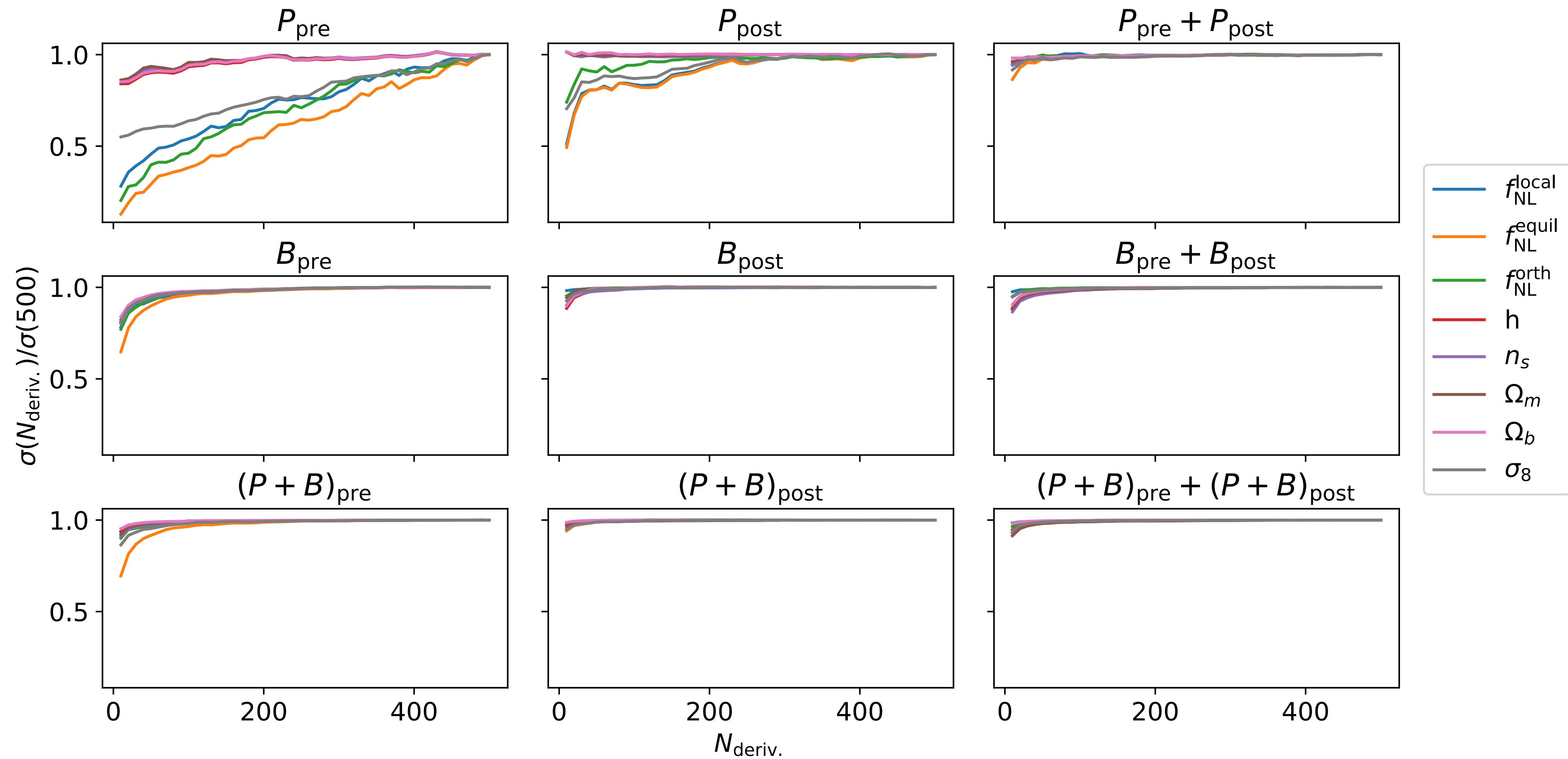
Reduced covariance (halo)



Convergence Tests: covariance

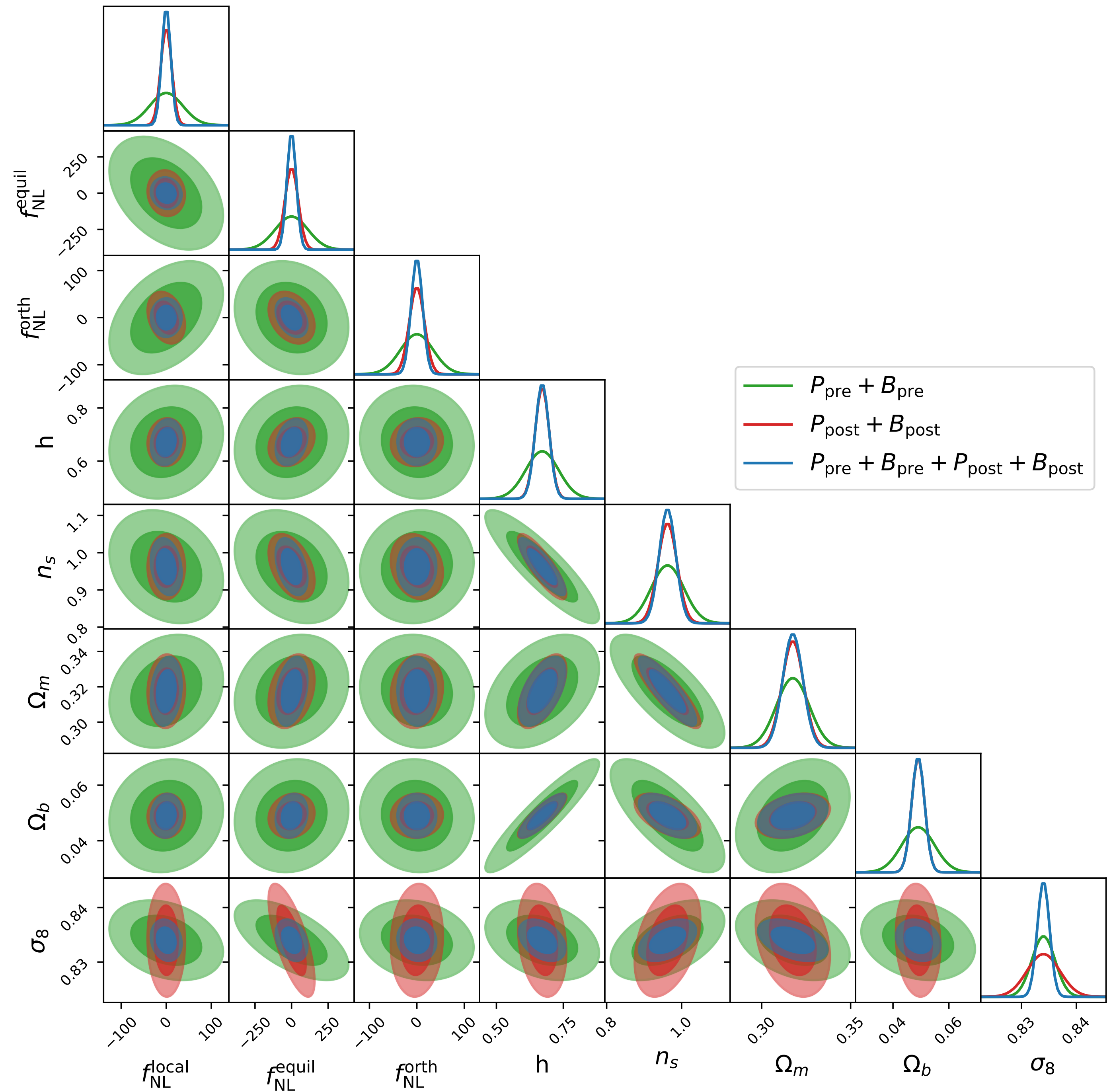


Convergence Tests: derivatives



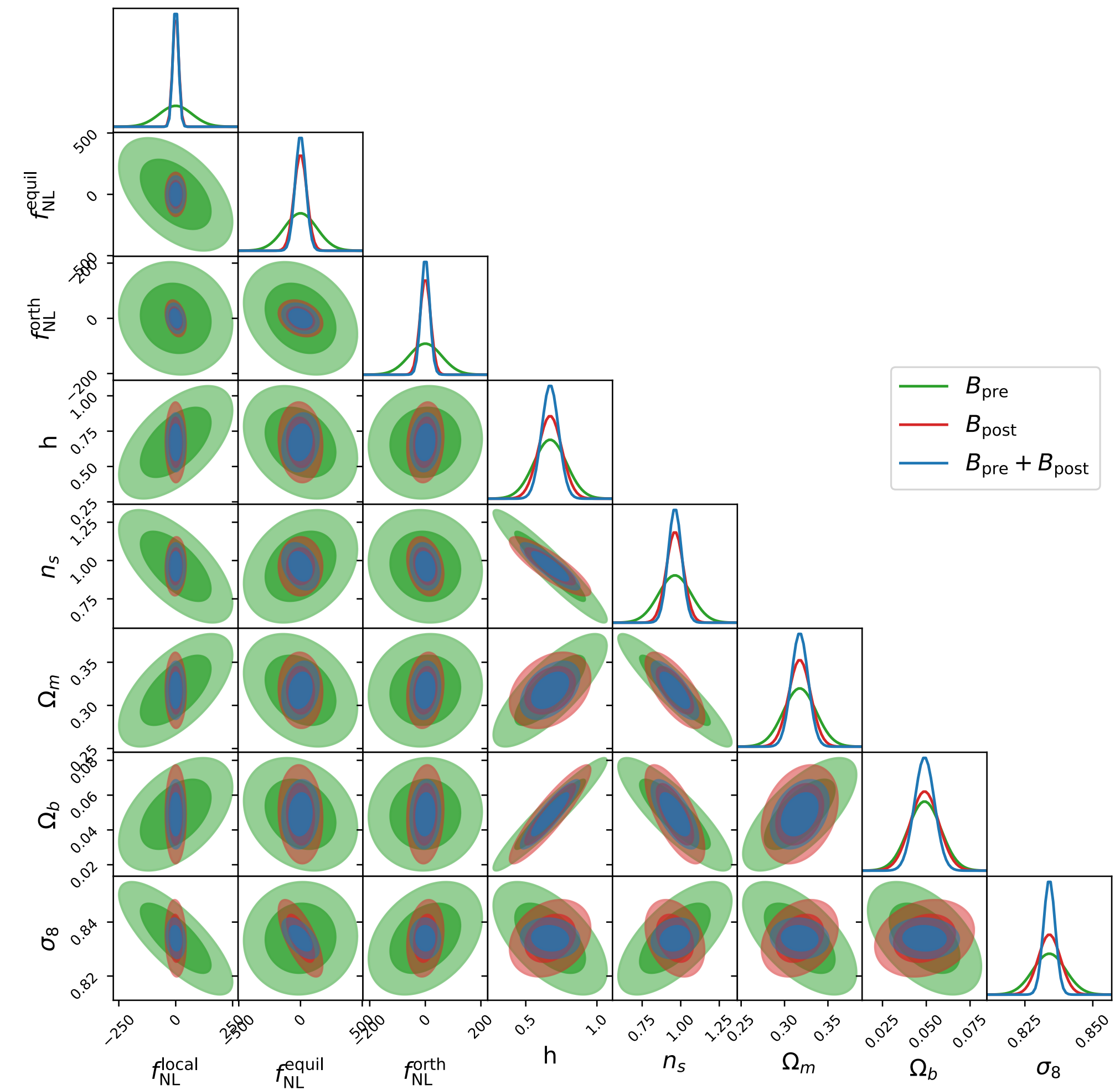
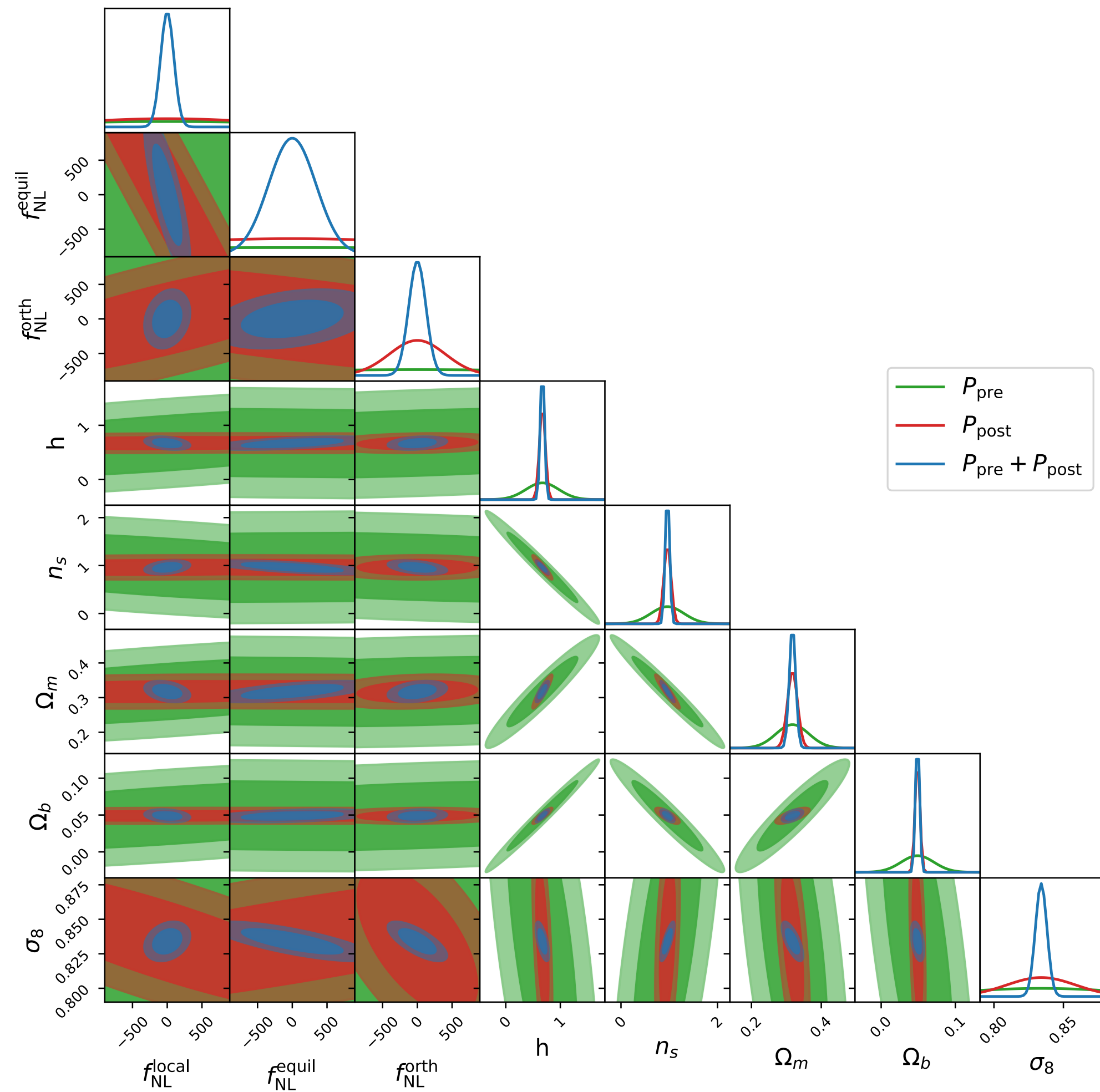
Contour Plots

Power Spectrum and Bispectrum



Contour Plots

Power Spectrum or Bispectrum



Estimator

$$\hat{\theta}^a - \theta_{\text{fid}}^a = \sum_b (F^{-1})_{ab} \frac{\partial \bar{D}}{\partial \theta^b} \cdot C^{-1} \cdot (D_{\text{obs}} - \bar{D}_{\text{fid}})$$